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Technology of Cereals

Feature Extraction and Image

Processing for Computer Vision

is an essential guide to the

implementation of image

processing and computer vision

techniques, with tutorial

introductions and sample code

in Matlab. Algorithms are

presented and fully explained

to enable complete

understanding of the methods

and techniques demonstrated.

As one reviewer noted, "The

main strength of the proposed

book is the exemplar code of

the algorithms." Fully updated

with the latest developments in

feature extraction, including

expanded tutorials and new

techniques, this new edition

contains extensive new

material on Haar wavelets,

Viola-Jones, bilateral filtering,

SURF, PCA-SIFT, moving

object detection and tracking,

development of symmetry

operators, LBP texture

analysis, Adaboost, and a new

appendix on color models.

Coverage of distance measures,

feature detectors, wavelets,

level sets and texture tutorials

has been extended. Named a

2012 Notable Computer Book

for Computing Methodologies

by Computing Reviews

Essential reading for engineers

and students working in this

cutting-edge field Ideal module

text and background reference

for courses in image processing

and computer vision The only

currently available text to

concentrate on feature

extraction with working

implementation and worked

through derivation Ten years

after the publication of the first

edition of Fundamentals of

Food Process Engineering,

there have been significant

changes in both food science

education and the food industry

itself. Students now in the food

science curriculum are

generally better prepared

mathematically than their

counterparts two decades ago.

The food science curriculum in

most schools in the United

States has split into science

and business options, with

students in the science option

following the Institute of Food

Technologists' minimum

requirements. The minimum

requirements include the food

engineering course, thus

students enrolled in food

engineering are generally

better than average, and can

be challenged with more rigor

in the course material. The

food industry itself has

changed. Traditionally, the food industry has been primarily involved in the canning and freezing of agricultural commodities, and a company's operations generally remain within a single commodity. Now, the industry is becoming more diversified, with many companies involved in operations involving more than one type of commodity. A number of formerly food products are now made where the commodity connection becomes obscure. The ability to solve problems is a valued asset in a technologist, and often, solving problems involves nothing more than applying principles learned in other areas to the problem at hand. A principle that may have been commonly used with one commodity may also be applied to another commodity to produce unique products. Digital Image Processing has been the leading textbook in its field for more than 20 years. As was the case with the 1977 and 1987 editions by Gonzalez and Wintz, and the 1992 edition by Gonzalez and Woods, the present edition was prepared with students and instructors in mind. The material is timely, highly readable, and illustrated with numerous examples of practical significance. All mainstream areas of image processing are covered, including a totally revised introduction and discussion of image fundamentals, image enhancement in the spatial and frequency domains, restoration, color image processing, wavelets, image compression, morphology,

segmentation, and image description. Coverage concludes with a discussion of the fundamentals of object recognition. Although the book is completely self-contained, a Companion Website (see inside front cover) provides additional support in the form of review material, answers to selected problems, laboratory project suggestions, and a score of other features. A supplementary instructor's manual is available to instructors who have adopted the book for classroom use. **New Features** *New chapters on wavelets, image morphology, and color image processing. This book leads the reader on a guided tour of the practical methods that can reveal the most important information in the digital images used for scientific, forensic and technical purposes, using richly illustrated examples that show the reader the step-by-step procedures for correcting problems in recorded images, enhancing the critical details, isolating objects and structures for measurement, and deriving the quantitative data useful for subsequent analysis. The emphasis in the book is on teaching by example, and providing visual comparisons of the various tools that can be applied, following the typical workflow needed to correct imaging defects, enhance details, isolate objects and structures, and perform measurements. The examples are purposely taken from a wide range of subjects, including various kinds of microscopy, medical imaging, forensic photography, and

astronomy. For junior/graduate-level courses in Remote Sensing in Geography, Geology, Forestry, and Biology. **Introductory Digital Image Processing: A Remote Sensing Perspective** focuses on digital image processing of aircraft- and satellite-derived, remotely sensed data for Earth resource management applications. Extensively illustrated, it explains how to extract biophysical information from remote sensor data for almost all multidisciplinary land-based environmental projects. Part of the Pearson Series Geographic Information Science. Now in full color, the Fourth Edition provides up-to-date information on analytical methods used to analyze digital remote sensing data. Each chapter contains a substantive reference list that can be used by students and scientists as a starting place for their digital image processing project or research. A new appendix provides sources of imagery and other geospatial information. A newly updated and revised edition of the classic introduction to digital image processing **The Fourth Edition of Digital Image Processing** provides a complete introduction to the field and includes new information that updates the state of the art. The text offers coverage of new topics and includes interactive computer display imaging examples and computer programming exercises that illustrate the theoretical content of the book. These exercises can be implemented using the Programmer's Imaging Kernel System (PIKS) application program interface

included on the accompanying CD. Suitable as a textbook for students or as a reference for practitioners, this new edition provides a comprehensive treatment of these vital topics: Characterization of continuous images Image sampling and quantization techniques Two-dimensional signal processing techniques Image enhancement and restoration techniques Image analysis techniques Software implementation of image processing applications In addition, the bundled CD includes: A Solaris operating system executable version of the PIKS Scientific API A Windows operating system executable version of PIKS Scientific A Windows executable version of PIKSTool, a graphical user interface method of executing many of the PIKS Scientific operators without program compilation A PDF file format version of the PIKS Scientific C programmer's reference manual C program source demonstration programs A digital image database of most of the source images used in the book plus many others widely used in the literature Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file. This fourth edition covers the fundamentals of discrete-time signals, systems, and modern digital signal processing. Appropriate for students of electrical engineering, computer engineering, and computer science, the book is suitable for undergraduate and graduate courses and provides balanced coverage of both theory and practical

applications. Properties of Polymers: Their Correlation with Chemical Structure; Their Numerical Estimation and Prediction from Additive Group Contributions summarizes the latest developments regarding polymers, their properties in relation to chemical structure, and methods for estimating and predicting numerical properties from chemical structure. In particular, it examines polymer electrical properties, magnetic properties, and mechanical properties, as well as their crystallization and environmental behavior and failure. The rheological properties of polymer melts and polymer solutions are also considered. Organized into seven parts encompassing 27 chapters, this book begins with an overview of polymer science and engineering, including the typology of polymers and their properties. It then turns to a discussion of thermophysical properties, from transition temperatures to volumetric and calorimetric properties, along with the cohesive aspects and conformation statistics. It also introduces the reader to the behavior of polymers in electromagnetic and mechanical fields of force. The book covers the quantities that influence the transport of heat, momentum, and matter, particularly heat conductivity, viscosity, and diffusivity; properties that control the chemical stability and breakdown of polymers; and polymer properties as an integral concept, with emphasis on processing and product properties. Readers will find tables that give

valuable (numerical) data on polymers and include a survey of the group contributions (increments) of almost every additive function considered. This book is a valuable resource for anyone working on practical problems in the field of polymers, including organic chemists, chemical engineers, polymer processors, polymer technologists, and both graduate and PhD students. Image processing has been one of the most active areas of research in recent years. The techniques involved have found significant applications in areas as diverse as video-conferencing, image communication, robotics, geoscience, and medicine.; Providing a step-by-step guide to the basic principles underlying all image processing tasks, this book features numerous worked examples, guiding the reader through the intricacies of reaching the solutions. Following the success of the first edition, this thoroughly updated second edition of Image Processing: The Fundamentals will ensure that it remains the ideal text for anyone seeking an introduction to the essential concepts of image processing. New material includes image processing and colour, sine and cosine transforms, Independent Component Analysis (ICA), phase congruency and the monogenic signal and several other new topics. These updates are combined with coverage of classic topics in image processing, such as orthogonal transforms and image enhancement, making

this a truly comprehensive text on the subject. Key features: Presents material at two levels of difficulty: the main text addresses the fundamental concepts and presents a broad view of image processing, whilst more advanced material is interleaved in boxes throughout the text, providing further reference for those who wish to examine each technique in depth. Contains a large number of fully worked out examples. Focuses on an understanding of how image processing methods work in practice. Illustrates complex algorithms on a step-by-step basis, and lists not only the good practices but also identifies the pitfalls in each case. Uses a clear question and answer structure. Includes a CD containing the MATLAB® code of the various examples and algorithms presented in the book. There is also an accompanying website with slides available for download for instructors as a teaching resource. Image Processing: The Fundamentals, Second Edition is an ideal teaching resource for both undergraduate and postgraduate students. It will also be of value to researchers of various disciplines from medicine to mathematics with a professional interest in image processing. Food engineering is a required class in food science programs, as outlined by the Institute for Food Technologists (IFT). The concepts and applications are also required for professionals in food processing and manufacturing to attain the highest standards of food

safety and quality. The third edition of this successful textbook succinctly presents the engineering concepts and unit operations used in food processing, in a unique blend of principles with applications. The authors use their many years of teaching to present food engineering concepts in a logical progression that covers the standard course curriculum. Each chapter describes the application of a particular principle followed by the quantitative relationships that define the related processes, solved examples, and problems to test understanding. The subjects the authors have selected to illustrate engineering principles demonstrate the relationship of engineering to the chemistry, microbiology, nutrition and processing of foods. Topics incorporate both traditional and contemporary food processing operations. Provides a thorough explanation of the basic properties of materials; of how these can be controlled by processing; of how materials are formed, joined and finished; and of the chain of reasoning that leads to a successful choice of material for a particular application. The materials covered are grouped into four classes: metals, ceramics, polymers and composites. Each class is studied in turn, identifying the families of materials in the class, the microstructural features, the processes or treatments used to obtain a particular structure and their design applications. The text is supplemented by practical case

studies and example problems with answers, and a valuable programmed learning course on phase diagrams. In response to the ever-changing needs and responsibilities of the clinical microbiology field, Clinical Microbiology Procedures Handbook, Fourth Edition has been extensively reviewed and updated to present the most prominent procedures in use today. The Clinical Microbiology Procedures Handbook provides step-by-step protocols and descriptions that allow clinical microbiologists and laboratory staff personnel to confidently and accurately perform all analyses, including appropriate quality control recommendations, from the receipt of the specimen through processing, testing, interpretation, presentation of the final report, and subsequent consultation. For junior/graduate-level courses in Remote Sensing in Geography, Geology, Forestry, and Biology. This revision of Introductory Digital Image Processing: A Remote Sensing Perspective continues to focus on digital image processing of aircraft- and satellite-derived, remotely sensed data for Earth resource management applications. Extensively illustrated, it explains how to extract biophysical information from remote sensor data for almost all multidisciplinary land-based environmental projects. Part of the Prentice Hall Series Geographic Information Science. The first edition of Food processing technology was quickly adopted as the standard text by many food

science and technology courses. This completely revised and updated third edition consolidates the position of this textbook as the best single-volume introduction to food manufacturing technologies available. This edition has been updated and extended to include the many developments that have taken place since the second edition was published. In particular, advances in microprocessor control of equipment, 'minimal' processing technologies, functional foods, developments in 'active' or 'intelligent' packaging, and storage and distribution logistics are described. Technologies that relate to cost savings, environmental improvement or enhanced product quality are highlighted. Additionally, sections in each chapter on the impact of processing on food-borne micro-organisms are included for the first time. Introduces a range of processing techniques that are used in food manufacturing Explains the key principles of each process, including the equipment used and the effects of processing on micro-organisms that contaminate foods Describes post-processing operations, including packaging and distribution logistics Noise cancellation is particularly important in the new mobile communications field, with respect to background noise and acoustic interference in moving vehicles. This comprehensive text develops a coherent and structured presentation of a broad range of the theory and application of

statistical signal processing, with emphasis on digital noise reduction algorithms. Other applications covered are spectral estimation, channel equalisation, speech coding over noisy channels, speech recognition in adverse environments, active noise control, echo cancellation, restoration of lost filters, and adaptive notch filters. The informal style of Laser Material Processing (4th Edition) will guide you smoothly from the basics of laser physics to the detailed treatment of all the major materials processing techniques for which lasers are now essential. • Helps you to understand how the laser works and to decide which laser is best for your purposes. • New chapters on laser physics, drilling, micro- and nanomanufacturing and biomedical laser processing reflect the changes in the field since the last edition, updating and completing the range of practical knowledge about the processes possible with lasers already familiar to established users of this well-known text. • Provides a firm grounding in the safety aspects of laser use. • Now with end-of-chapter exercises to help students assimilate information as they learn. • The authors' lively presentation is supported by a number of original cartoons by Patrick Wright and Noel Ford which will bring a smile to your face and ease the learning process. A thoroughly revised edition that encompasses new material including sections dealing with extrusion cooking and the use of cereals for animal feed. The section on

industrial uses for cereals has been expanded considerably. A leading text for undergraduate- and graduate-level courses, this book introduces widely used forms of remote sensing imagery and their applications in plant sciences, hydrology, earth sciences, and land use analysis. The text provides comprehensive coverage of principal topics and serves as a framework for organizing the vast amount of remote sensing information available on the Web. Including case studies and review questions, the book's four sections and 21 chapters are carefully designed as independent units that instructors can select from as needed for their courses. Illustrations include 29 color plates and over 400 black-and-white figures. New to This Edition*Reflects significant technological and methodological advances.*Chapter on aerial photography now emphasizes digital rather than analog systems.*Updated discussions of accuracy assessment, multitemporal change detection, and digital preprocessing.*Links to recommended online videos and tutorials. Thoroughly updated, this fourth edition focuses on modern techniques used to generate synthetic three-dimensional images in a fraction of a second. With the advent of programmable shaders, a wide variety of new algorithms have arisen and evolved over the past few years. This edition discusses current, practical rendering methods used in games and other applications. It also

presents a solid theoretical framework and relevant mathematics for the field of interactive computer graphics, all in an approachable style. New to this edition: new chapter on VR and AR as well as expanded coverage of Visual Appearance, Advanced Shading, Global Illumination, and Curves and Curved Surfaces. Reliable, flexible, and configurable enough to solve the mail routing needs of any web site, sendmail has withstood the test of time, but has become no less daunting in its complexity. Even the most experienced system administrators have found it challenging to configure and difficult to understand. For help in unraveling its intricacies, sendmail administrators have turned unanimously to one reliable source--the bat book, or sendmail by Bryan Costales and the creator of sendmail, Eric Allman. Now in its third edition, this best-selling reference will help you master the most demanding version of sendmail yet. The new edition of sendmail has been completely revised to cover sendmail 8.12--a version with more features and fundamental changes than any previous version of the Unix-based email routing program. Because the latest version of sendmail differs so significantly from earlier versions, a massive rewrite of this best-selling reference was called for. The book begins by guiding you through the building and installation of sendmail and its companion programs, such as vacation and makemap. These additional

programs are pivotal to sendmail's daily operation. Next, you'll cover the day-to-day administration of sendmail. This section includes two entirely new chapters, "Performance Tuning" to help you make mail delivery as efficient as possible, and "Handling Spam" to deal with sendmail's rich anti-spam features. The next section of the book tackles the sendmail configuration file and debugging. And finally, the book wraps up with five appendices that provide more detail about sendmail than you may ever need. Altogether, versions 8.10 through 8.12 include dozens of new features, options, and macros, and this greatly expanded edition thoroughly addresses each, and provides an advance look at sendmail version 8.13 (expected to be released in 2003). With sendmail, Third Edition in hand, you will be able to configure this challenging but necessary utility for whatever needs your system requires. This much anticipated revision is essential reading for sendmail administrators. Mineral Processing Technology, Third Edition: An Introduction to the Practical Aspects of Ore Treatment and Mineral Recovery details the fundamentals of contemporary ore processing techniques. The title first introduces the basics of ore-processing, and then proceeds to tackling technical topics in the subsequent chapters. The text covers methods and procedures in ore handling, industrial screening, and ore sorting. The selection

also deals with ore-processing equipment, such as crushers and grinding mills. The book will be of great use to students and professionals of disciplines involved in mining industry. Remotely-sensed images of the Earth's surface provide a valuable source of information about the geographical distribution and properties of natural and cultural features. This fully revised and updated edition of a highly regarded textbook deals with the mechanics of processing remotely-sensed images. Presented in an accessible manner, the book covers a wide range of image processing and pattern recognition techniques. Features include: New topics on LiDAR data processing, SAR interferometry, the analysis of imaging spectrometer image sets and the use of the wavelet transform. An accompanying CD-ROM with: updated MIPS software, including modules for standard procedures such as image display, filtering, image transforms, graph plotting, import of data from a range of sensors. A set of exercises, including data sets, illustrating the application of discussed methods using the MIPS software. An extensive list of WWW resources including colour illustrations for easy download. For further information, including exercises and latest software information visit the Author's Website at: <http://homepage.ntlworld.com/paul.mather/ComputerProcessing3/> The Fourth Edition of Applied Process Design for Chemical and Petrochemical Plants Volume 2 builds upon

the late Ernest E. Ludwig's classic chemical engineering process design manual. Volume Two focuses on distillation and packed towers, and presents the methods and fundamentals of plant design along with supplemental mechanical and related data, nomographs, data charts and heuristics. The Fourth Edition is significantly expanded and updated, with new topics that ensure readers can analyze problems and find practical design methods and solutions to accomplish their process design objectives. A true application-driven book, providing clarity and easy access to essential process plant data and design information. Covers a complete range of basic day-to-day petrochemical operation topics. Extensively revised with new material on distillation process performance; complex-mixture fractionating, gas processing, dehydration, hydrocarbon absorption and stripping; enhanced distillation types. New chapters on bending and cleaning reflect the changes in the field since the last edition, completing the range of practical knowledge about the processes possible with lasers already familiar to users of this well-known text. Professor Steen's lively presentation is supported by a number of original cartoons by Patrick Wright and Noel Ford, which will bring a smile to your face and ease the learning process. From the reviews: "...well organized, and the text is very practical...The engineering community will find this book informative and useful."

(OPTICS AND PHOTONICS

NEWS, July/August 2005)
Amazon.com's Top-Selling DSP Book for Seven Straight Years—Now Fully Updated! Understanding Digital Signal Processing, Third Edition, is quite simply the best resource for engineers and other technical professionals who want to master and apply today's latest DSP techniques. Richard G. Lyons has updated and expanded his best-selling second edition to reflect the newest technologies, building on the exceptionally readable coverage that made it the favorite of DSP professionals worldwide. He has also added hands-on problems to every chapter, giving students even more of the practical experience they need to succeed. Comprehensive in scope and clear in approach, this book achieves the perfect balance between theory and practice, keeps math at a tolerable level, and makes DSP exceptionally accessible to beginners without ever oversimplifying it. Readers can thoroughly grasp the basics and quickly move on to more sophisticated techniques. This edition adds extensive new coverage of FIR and IIR filter analysis techniques, digital differentiators, integrators, and matched filters. Lyons has significantly updated and expanded his discussions of multirate processing techniques, which are crucial to modern wireless and satellite communications. He also presents nearly twice as many DSP Tricks as in the second edition—including techniques even seasoned DSP professionals may have

overlooked. Coverage includes New homework problems that deepen your understanding and help you apply what you've learned Practical, day-to-day DSP implementations and problem-solving throughout Useful new guidance on generalized digital networks, including discrete differentiators, integrators, and matched filters Clear descriptions of statistical measures of signals, variance reduction by averaging, and real-world signal-to-noise ratio (SNR) computation A significantly expanded chapter on sample rate conversion (multirate systems) and associated filtering techniques New guidance on implementing fast convolution, IIR filter scaling, and more Enhanced coverage of analyzing digital filter behavior and performance for diverse communications and biomedical applications Discrete sequences/systems, periodic sampling, DFT, FFT, finite/infinite impulse response filters, quadrature (I/Q) processing, discrete Hilbert transforms, binary number formats, and much more

Plastics Engineering, Fourth Edition, presents basic essentials on the properties and processing behaviour of plastics and composites. The book gives engineers and technologists a sound understanding of basic principles without the introduction of unduly complex levels of mathematics or chemistry. Early chapters discuss the types of plastics currently available and describe how designers select a

plastic for a particular application. Later chapters guide the reader through the mechanical behaviour of materials, along with a detailed analysis of their major processing techniques and principles. All techniques are illustrated with numerous worked examples within each chapter, with further problems provided at the end. This updated edition has been thoroughly revised to reflect major changes in plastic materials and their processing techniques that have occurred since the previous edition. The plastics and processing techniques addressed within the book have been comprehensively updated to reflect current materials and technologies, with new worked examples and problems also included. Gives new engineers and technologists a thorough understanding of the essential properties and processing behavior of plastics and composites Presents a great source of foundational information for students, early-career engineers and researchers Demonstrates how basic engineering principles in design, mechanics of materials, fluid mechanics and thermodynamics may be applied to the properties, processing and performance of modern plastic materials Programming Massively Parallel Processors: A Hands-on Approach, Second Edition, teaches students how to program massively parallel processors. It offers a detailed discussion of various techniques for constructing parallel programs. Case studies

are used to demonstrate the development process, which begins with computational thinking and ends with effective and efficient parallel programs. This guide shows both student and professional alike the basic concepts of parallel programming and GPU architecture. Topics of performance, floating-point format, parallel patterns, and dynamic parallelism are covered in depth. This revised edition contains more parallel programming examples, commonly-used libraries such as Thrust, and explanations of the latest tools. It also provides new coverage of CUDA 5.0, improved performance, enhanced development tools, increased hardware support, and more; increased coverage of related technology, OpenCL and new material on algorithm patterns, GPU clusters, host programming, and data parallelism; and two new case studies (on MRI reconstruction and molecular visualization) that explore the latest applications of CUDA and GPUs for scientific research and high-performance computing. This book should be a valuable resource for advanced students, software engineers, programmers, and hardware engineers. New coverage of CUDA 5.0, improved performance, enhanced development tools, increased hardware support, and more Increased coverage of related technology, OpenCL and new material on algorithm patterns, GPU clusters, host programming, and data parallelism Two new case studies (on MRI reconstruction

and molecular visualization) explore the latest applications of CUDA and GPUs for scientific research and high-performance computing Engineering Materials Technology continues to cover basic concepts in materials science, engineering and technology dealing with traditional as well as advanced materials. In addition to coverage of metals, polymers, ceramics and composites, the book offers introductions to emerging technologies such as micro/nano technology, environmentally friendly processes and products, smart and morphing materials and trends in surface science and engineering. Industrial and apprentice trainers. Introduce your students to image processing with the industry's most prized text For 40 years, Image Processing has been the foundational text for the study of digital image processing. The book is suited for students at the college senior and first-year graduate level with prior background in mathematical analysis, vectors, matrices, probability, statistics, linear systems, and computer programming. As in all earlier editions, the focus of this edition of the book is on fundamentals. The 4th Edition, which celebrates the book's 40th anniversary, is based on an extensive survey of faculty, students, and independent readers in 150 institutions from 30 countries. Their feedback led to expanded or new coverage of topics such as deep learning and deep neural networks, including convolutional neural nets, the

scale-invariant feature transform (SIFT), maximally-stable extremal regions (MSERs), graph cuts, k-means clustering and superpixels, active contours (snakes and level sets), and exact histogram matching. Major improvements were made in reorganizing the material on image transforms into a more cohesive presentation, and in the discussion of spatial kernels and spatial filtering. Major revisions and additions were made to examples and homework exercises throughout the book. For the first time, we added MATLAB projects at the end of every chapter, and compiled support packages for you and your teacher containing, solutions, image databases, and sample code. The support materials for this title can be found at www.ImageProcessingPlace.com This textbook is the third of three volumes which provide a modern, algorithmic introduction to digital image processing, designed to be used both by learners desiring a firm foundation on which to build, and practitioners in search of critical analysis and concrete implementations of the most important techniques. This volume builds upon the introductory material presented in the first two volumes with additional key concepts and methods in image processing. Features: practical examples and carefully constructed chapter-ending exercises; real implementations, concise mathematical notation, and precise algorithmic descriptions designed for

programmers and practitioners; easily adaptable Java code and completely worked-out examples for easy inclusion in existing applications; uses ImageJ; provides a supplementary website with the complete Java source code, test images, and corrections; additional presentation tools for instructors including a complete set of figures, tables, and mathematical elements. The brand new edition of **IMAGE PROCESSING, ANALYSIS, AND MACHINE VISION** is a robust text providing deep and wide coverage of the full range of topics encountered in the field of image processing and machine vision. As a result, it can serve undergraduates, graduates, researchers, and professionals looking for a readable reference. The book's encyclopedic coverage of topics is wide, and it can be used in more than one course (both image processing and machine vision classes). In addition, while advanced mathematics is not needed to understand basic concepts (making this a good choice for undergraduates), rigorous mathematical coverage is included for more advanced readers. It is also distinguished by its easy-to-understand algorithm descriptions of difficult concepts, and a wealth of carefully selected problems and examples. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. **Engineering Materials 2** is a best-selling stand-alone text in

its own right for more advanced students of materials science and mechanical engineering, and is the follow-up to its renowned companion text, **Engineering Materials 1: An Introduction to Properties, Applications & Design**. This book develops a detailed understanding of the fundamental properties of engineering materials, how they are controlled by processing, formed, joined and finished, and how all of these factors influence the selection and design of materials in real-world engineering applications. One of the best-selling materials properties texts; companion text to Ashby & Jones' 'Engineering Materials 1: An Introduction to their Properties and Applications' book New student friendly format, with enhanced pedagogy including more case studies, worked examples, and student questions World-renowned author team

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